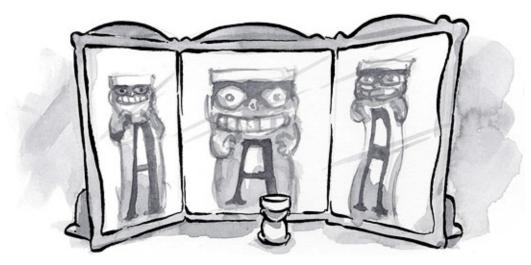
Real Web Type in Real Web Context

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Now that browsers support real fonts in web pages and we can license complete typefaces for such use, let's move past the hype of web type and think pragmatically about how to use real fonts in our web projects. Several <u>experiments</u> (<u>http://nicewebtype.com/fonts/</u>) with the CSS @font-face property, including some preliminary work with the much-anticipated <u>Typekit (http://typekit.com/</u>), have led me to a single, urgent conclusion: *I need to know how my type renders on screens, in web browsers*. To that end, I created <u>Web Font Specimen</u> (<u>http://webfontspecimen.com/</u>), a handy (free) resource web designers and typographers can use to see how typefaces will look on the web.

Markup-and-style samples for testing purposes are nothing new. You probably already have a go-to resource bookmarked, be it the <u>W3C's HTML element sampler</u> (<u>http://www.w3.orq/StyleSheets/Core/stylebot.html?family=9doc=Sampler</u>) or something homegrown. Web Font Specimen is very much like the sample files we find or make for ourselves, with two important distinctions: its sole purpose is to exercise a